



# SOFTWARE ENGINEERING PROGRAM

FIRST TERM			SECOND TERM			THIRD TERM			10
1	2	3	4	5	6	7	8	9	INTERNSHIP
<b>ENGLISH I</b>	<b>ENGLISH II</b>	<b>ENGLISH III</b>	<b>ENGLISH IV</b>	<b>ENGLISH V</b>	<b>ENGLISH VI</b>	<b>ENGLISH VII</b>	<b>ENGLISH VIII</b>	<b>ENGLISH IX</b>	
135-9	135-9	105-7	75-5	75-5	75-5	75-5	75-5	75-5	
BASIC CHEMISTRY	HUMAN DEVELOPMENT	EMOTIONAL INTELLIGENCE AND CONFLICT MANAGEMENT	ACADEMIC SKILLS DEVELOPMENT	ETHICS	MANAGEMENT SKILLS	LEADERSHIP AND HIGH PERFORMANCE TEAM BUILDING	COMPILERS AND INTERPRETERS	SOFTWARE PROJECT MANAGEMENT	
75-5	45-3	45-3	45-3	45-3	45-3	45-3	90-6	90-6	
LINEAR ALGEBRA	DIFFERENTIAL CALCULUS	INTEGRAL CALCULUS	MATHEMATICAL ENGINEERING I	MATHEMATICAL ENGINEERING II	STATISTICS AND PROBABILITY	LANGUAGES AND AUTOMATA	MOBILE PROGRAMMING I	INFORMATIONS SECURITY	
90-6	60-4	75-5	90-6	90-6	90-6	75-5	90-6	90-6	
COMPUTING FOUNDATIONS	OBJECT ORIENTED PROGRAMMING	ADVANCED DATA STRUCTURE	INTERFACE DESIGN	NETWORK FOUNDATIONS	COMPUTER ARCHITECTURE	CONCURRENT PROGRAMMING	ARTIFICIAL INTELLIGENCE	DATA MINING	
90-6	60-4	60-4	90-6	90-6	90-6	90-6	90-6	90-6	
ALGORYTHMS	DATA STRUCTURE	DATA BASES FOUNDATIONS	WEB PROGRAMMING	CUSTOMER/SERVER PROGRAMMING	NETWORKS	SOFTWARE TESTING	SOFTWARE FINANCIAL ANNALYSIS	MOBILE PROGRAMMING II	
90-6	90-6	90-6	105-7	90-6	90-6	90-6	75-5	90-6	
DISCREET MATHEMATICS	INGINIERIA DE SOFTWARE ASISTIDA POR COMPUTADORA	VISUAL PROGRAMMING	ELECTRICITY AND MAGNETISM	SOFTWARE ARCHITECTURE	SOFTWARE QUALITY	OPERATIVE SYSTEMS	MULTIMEDIA AND DIGITAL DESIGN	SERVICE ORIENTED ARCHITECTURE	
90-6	90-6	90-6	90-6	90-6	105-7	90-6	90-6	75-5	
SPEAKING AND WRITING SKILLS	SOFTWARE DEVELOPMENT PROJECT	ADVANCED DATA STRUCTURE	DATABASES	DATABASES FOUNDATIONS	SHORT STAY I	SHORT STAY II	SOFTWARE MAINTENANCE	ORAL AND WRITING SKILLS DEVELOPMENT	
75-5	75-5	75-5	90-6	105-7	90-6	120-8	75-5	75-5	

ENGLISH IMMERSION COURSE

Subjects taught in English