



VISUAL EFFECTS AND ANIMATION ENGINEERING PROGRAM

ENGLISH IMMERSION COURSE	FIRST TERM			SECOND TERM			THIRD TERM			INTERNSHIP		
	1	2	3	4	5	6	7	8	9		10	
	ENGLISH I	ENGLISH II	ENGLISH III	ENGLISH IV	ENGLISH V	ENGLISH VI	ENGLISH VII	ENGLISH VIII	ENGLISH IX			
	INGI-TR 5-90-5	INGII-TR 5-90-5	INGIII-TR 5-90-5	INGIV-TR 5-90-5	INGV-TR 5-90-5	INGVI-TR 5-90-5	INGVII-TR 5-90-5	INGVIII-TR 5-90-5	INGIX-TR 5-90-5			
	HUMAN VALUES	EMOTIONAL INTELLIGENCE	INTERPERSONAL DEVELOPMENT	THINKING SKILLS	ORGANIZATIONAL SKILLS	ETHICS	MARKET RESEARCH	PROJECT MANAGEMENT	ENTREPRENEURSHIP			
	VAS-TR 3-45-3	INE-TR 3-45-3	DEI-TR 3-45-3	HAP-TR 3-45-3	HAO-TR 3-45-3	ETP-TR 3-45-3	GEP-ES 4-75-5	EMP-ES 5-90-6	INM-ES 4-90-6			
	ART HISTORY AND ANIMATIO	DIGITAL DRAWING	ANIMATION FUNDAMENTALS	2D ANIMATON	3D CHARACTER MAKEUP	3D PAINTING	ADVANCED 3D ANIMATION TECHNIQUES	ADVANCED RIGGING	AUDIOVISUAL PRODUCTION			
	TAM-ES 5-105-6	HAA-ES 4-75-5	ANI-ES 5-120-7	NAR-ES 4-75-5	STO-ES 4-90-6	PAI-ES 3-75-5	FUE-ES 4-75-5	PEE-ES 4-105-6	COE-ES 4-75-5			
	ALGORHYTHM DESIGN	ARTISTIC DRAWING AND REPRESENTATION TECHNIQUES	SEMIOTICS AND CHARACTER CREATION	3D MODELING BASICS	SCENARY DESIGNS ON MOCKUPS	FILMMAKING TECHNIQUES	PRODUCTION OF VISUAL ECVETS FUNDAMENTALS	DYNAMICS AND FLUIDS	FUR AND CLOTHER DYNAMICS			
	HEO-ES 4-75-5	TCP-ES 5-90-6	CPP-ES 4-75-5	CAP-ES 5-105-6	SOC-ES 4-75-5	TEC-ES 5-90-6	DIF-ES 4-90-6	DIM-ES 4-105-6	DIP-ES 3-90-6			
STORYTELLING	SCRIPTWRITTING	STORYBOARDING	PROBABILITY AND STADISTICS	3D ANIMATION BASICS	RIGGING	OBJECT ORIENTED PROGRAMMING	VISUAL EFFECTS COMPOSITING	RENDERING				
DIA-ES 6-105-6	DID-ES 5-90-6	IMO-ES 5-105-6	SEM-ES 4-75-5	INA-ES 4-105-6	ESC-ES 5-105-6	SIM-ES 4-75-5	DAR-ES 4-75-5	REN-ES 5-90-6				
HUMAN AND ANIMAL ANATOMY	COLOR THOERY	MODELING WORKSHOP	PHOTOGRAPHY PRINCIPLES	PHOTO EDITING AND COMPOSITION	PROGRAMMING LOGICS	FILMMAKING	3D PAINTING	VIDEO GAME PROGRAMMMG FOR MOBILES				
AHA-ES 5-90-6	CAL-CV 5-90-6	PRE-CV 5-90-6	FUF-ES 4-90-6	EDF-ES 4-90-6	DEM-ES 4-90-6	DIR-ES 3-75-5	ANE-ES 3-60-4	PRI-ES 4-75-5				
LINEAR ALGEBRA	CALCULUS	PHISICS FUNDAMENTALS	STAY I	AUDIO RECORDING	AUDIO DESIGN	STAY II	VIDEOGAME ENGINES	POST PRODUCTION				
ALG-CV 5-90-6	FUF-CV 6-120-7	ANH-ES 4-75-5	120-7	GRA-ES 6-105-6	DAU-ES 6-105-6	120-7	CIN-ES 3-75-5	POS-ES 5-90-6				

Subjects taught in English